

SEVEN OAKS SCHOOL DIVISION

Board Policy #12 Decision-Making Matrix

Superintendent has	Superintendent has	Board Decisions ;
complete authority to:	authority but must inform	Superintendent may make
	the board of:	recommendations:
 Supervise, coach, develop and evaluate all staff Administer and ensure the quality of all programs Administer collective agreements Organize professional development Implement Board Policies Approve staff leaves as per collective agreements Develop and administer Administrative Procedures Act as spokesperson for the division on educational matters or appoint a designated spokesperson on specific issues Manage the budget as approved by the board with authority to make transfers within budget and allocate non-budgeted revenue 	 Staff hiring (teachers/nonteaching staff) as per the PSA Hiring within salary range Implementation of the annual divisional plan School calendar Setting staffing levels Changes to programming Manage Crisis situations (notify Board Chair) Catchment area changes All new Administrative Procedures which may be controversial or unusual Budget changes over \$100,000 or involving FTEs in future budgets Acceptance of resignations including outside of contract period Changes to the organization chart Emergency school closures Student out-of-province travel Student suspensions (up to 6 weeks) Student overnight travel Staff extended leaves in emergent or extenuating circumstances 	 Policy development and approval Development and approval of annual divisional plan Development and approval of budget Approval of Financial Statements Approval of 5-year capital plans Approval of tenders exceeding \$50,000 Naming (and renaming) of schools and Division facilities Hiring of the Superintendent Evaluation of the Superintendent Board evaluation Approval of hiring and assignment of all administrators, principals and directors upon recommendation of the Superintendent Global compensation/benefits Appointment of Auditor Appeals to the Board Student Expulsion Staff extended leaves